

## SHARCNET General Interest Webinar Series

Understand (and potentially reduce) job wait times  
by examining scheduler configuration, load in the  
queue and account usage

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# Overview

Factors that affect wait times in the queue of the general purpose clusters (Graham and Cedar).

Usage decisions that can lead to unnecessarily long wait times in the queue.

Querying the properties of the systems, scheduler and job queue

# Factors that affect wait times

Resources (cluster) and resource requests (jobs)

cores, gpus, memory..

Ordering of jobs in the scheduling queue (priority)

target share, usage, core equivalent

Scheduler configuration (partitions)

Specific resource requests are isolated to subsets of nodes

# Usage decisions that can lead to unnecessarily long wait times

Node memory limits

Partition constraints

Heterogeneous job submission from a single account

Core equivalent usage charge

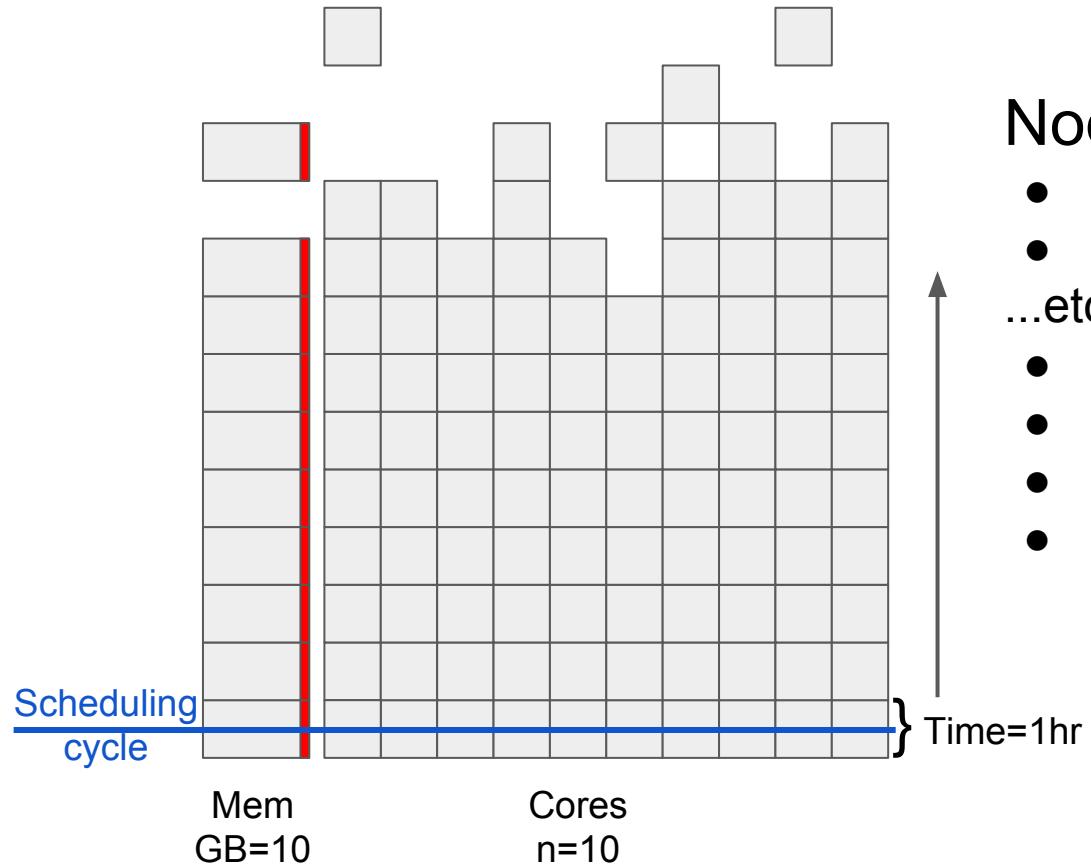
# Querying properties of the system, scheduler and job queue

What resources are available? sinfo, partition-stats,

How are the nodes organized into partitions? scontrol show partitions

What is the job load in the queue and running on the nodes? squeue, sacct

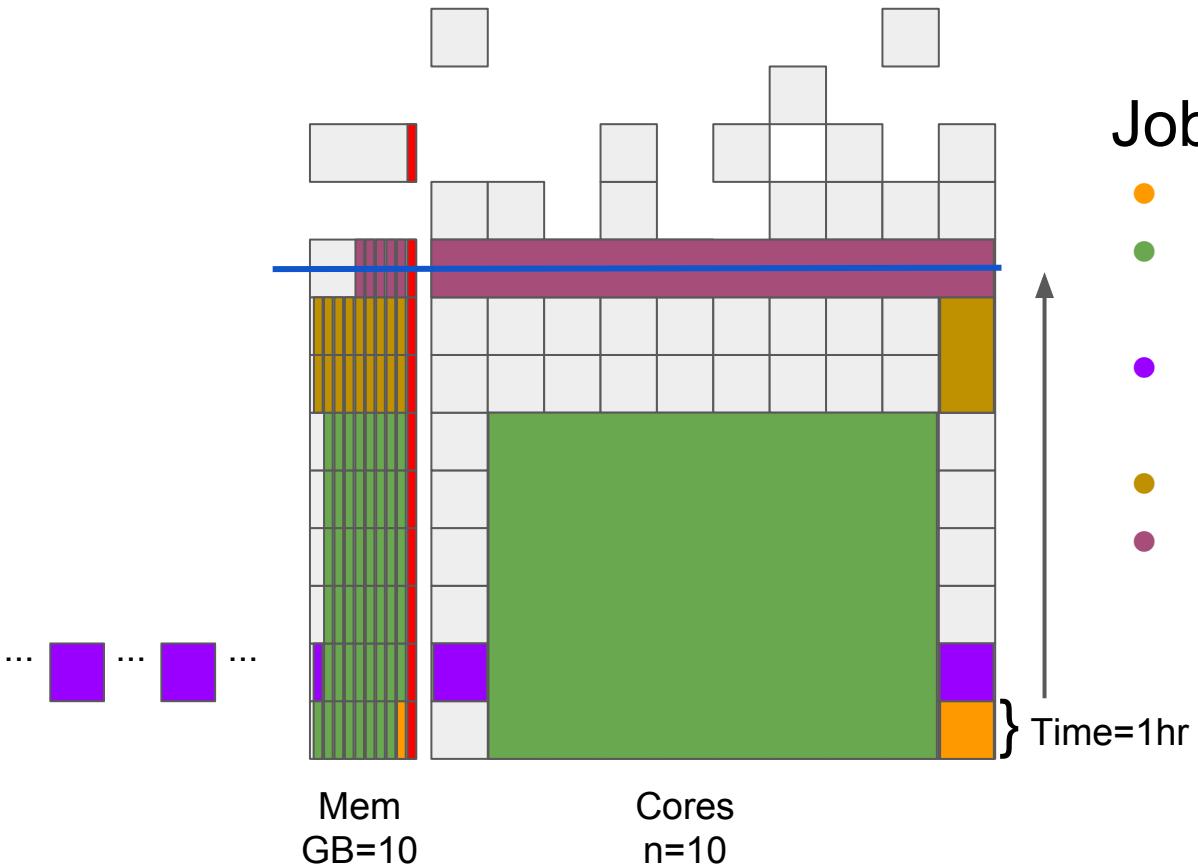
## Node resources and resource requests (jobs)



### Node resources

- Cores
- Memory
- ...etc
- GPUs
- Software licenses
- ...
- Time

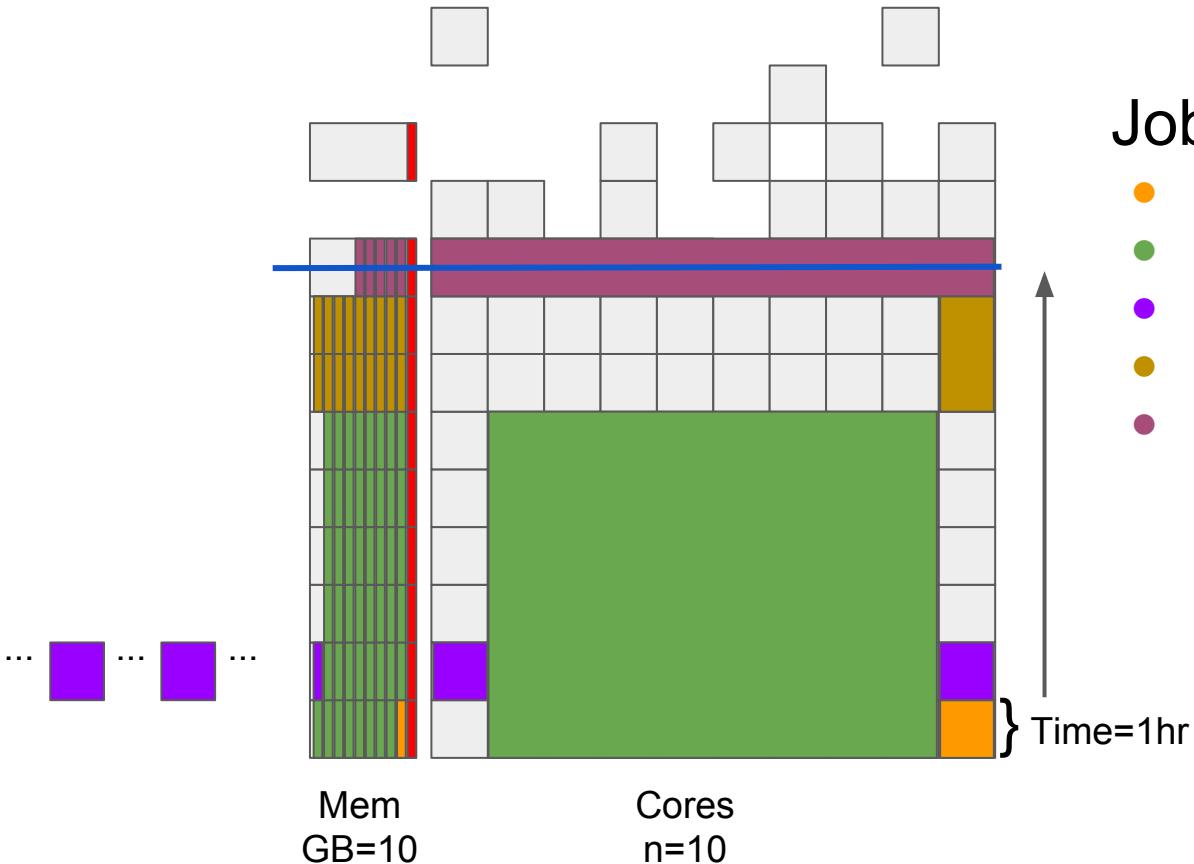
## Node resources and resource requests (jobs)



### Job size

- --time=1:00 --mem=1G
- --time=6:00 --mem=8G  
--cpu-per-task=8
- --time=1:00 --ntasks=10  
--mem-per-cpu=400
- --time=2:00 --mem=9G
- --time=1:00 --nodes=1  
--ntasks-per-node=10  
--mem-per-cpu=400

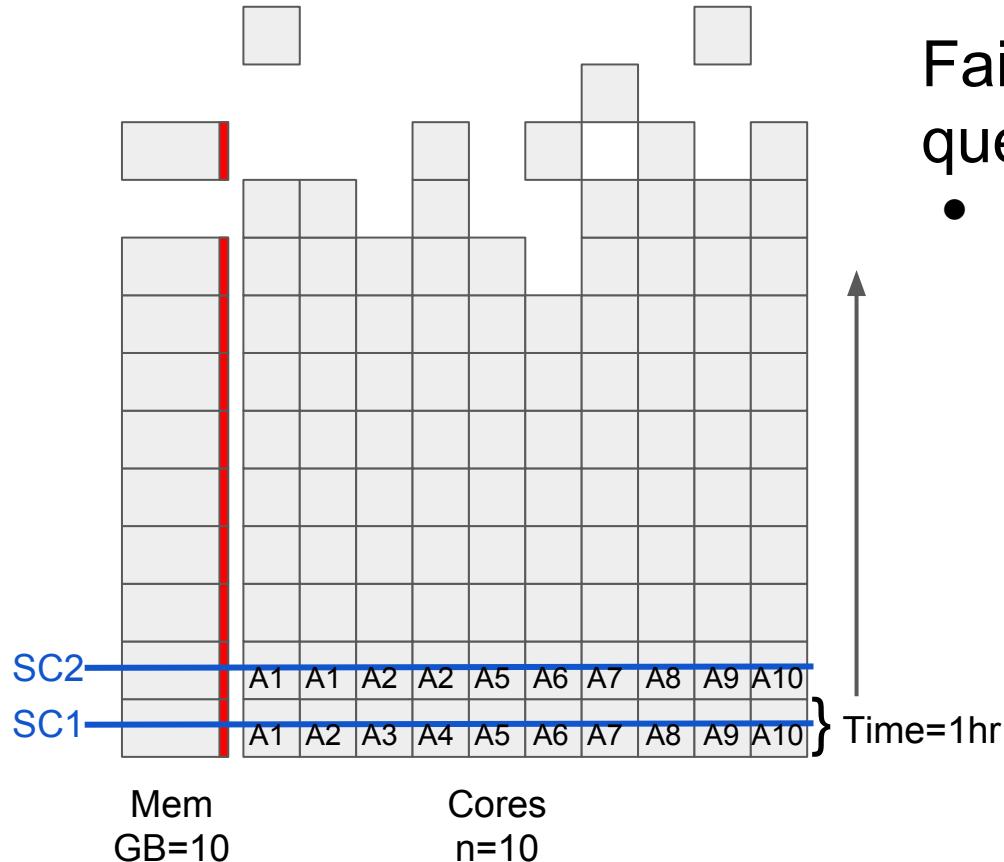
## Node resources and resource requests (jobs)



## Job billing (by core & mem)

- 1 core equivalent
- 8 core equivalent
- 10 core equivalent
- 9 core equivalent
- 10 core equivalent

## Ordering of jobs in the scheduling queue (priority)

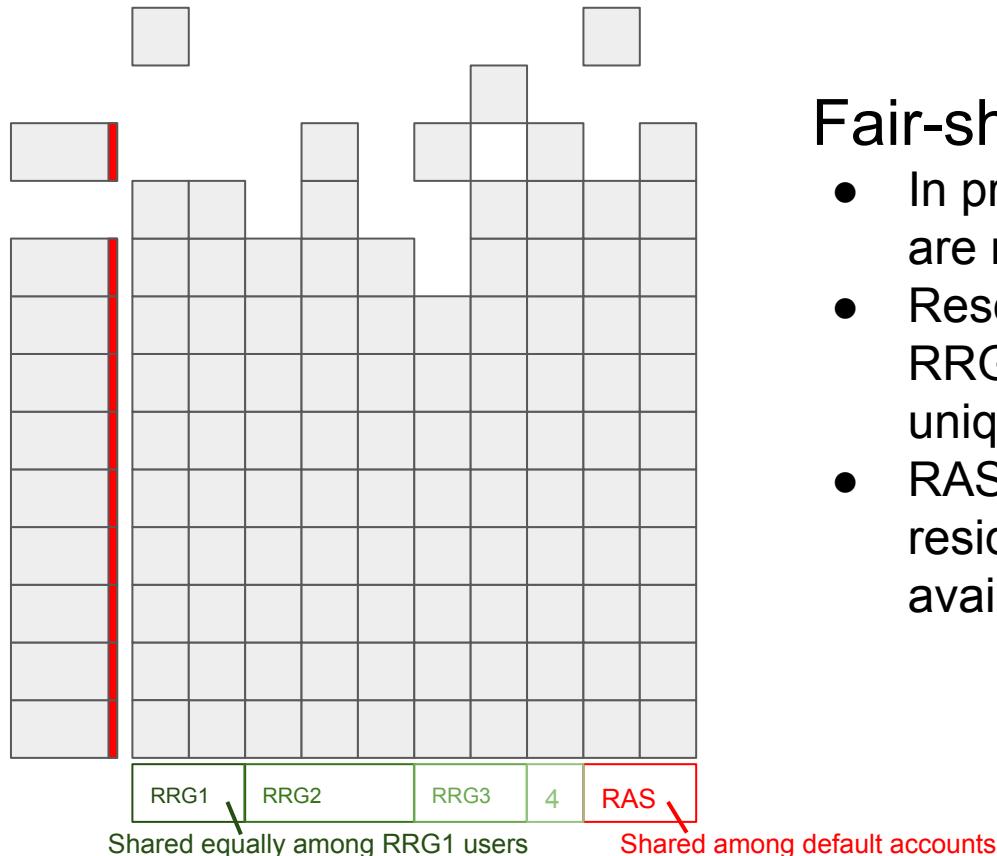


## Fair-share priority queue sorting

- Example: 10 accounts with equal shares of 1.

| SC1     | SC2     | SC3           |
|---------|---------|---------------|
| A1, .5  | A1, .5  | A3, .75       |
| A2, .5  | A1, .5  | A4, .75       |
| A3, .5  | A2, .5  | A5, .5        |
| A4, .5  | A2, .5  | A6, .5        |
| A5, .5  | A5, .5  | A7, .5        |
| A6, .5  | A6, .5  | A8, .5        |
| A7, .5  | A7, .5  | A9, .5        |
| A8, .5  | A8, .5  | A10, .5       |
| A9, .5  | A9, .5  | A1, .25       |
| A10, .5 | A10, .5 | A2, .25       |
| (FIFO)  | (FIFO)  | (FS priority) |

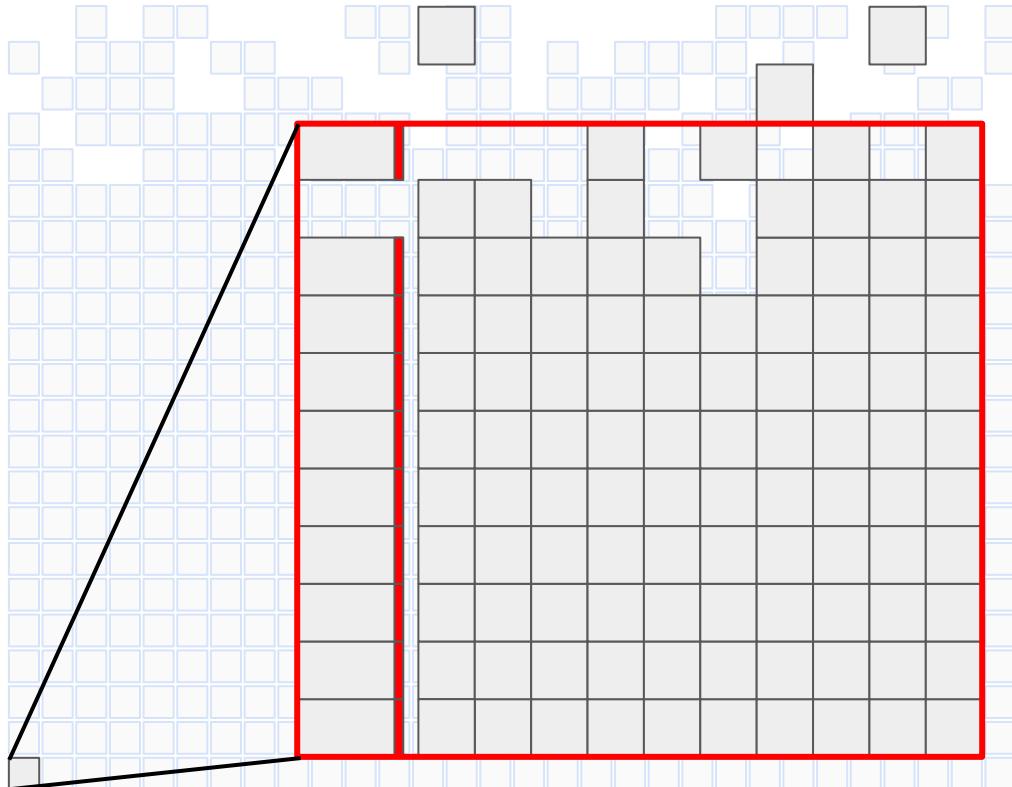
## Ordering of jobs in the scheduling queue (priority)



## Fair-share targets

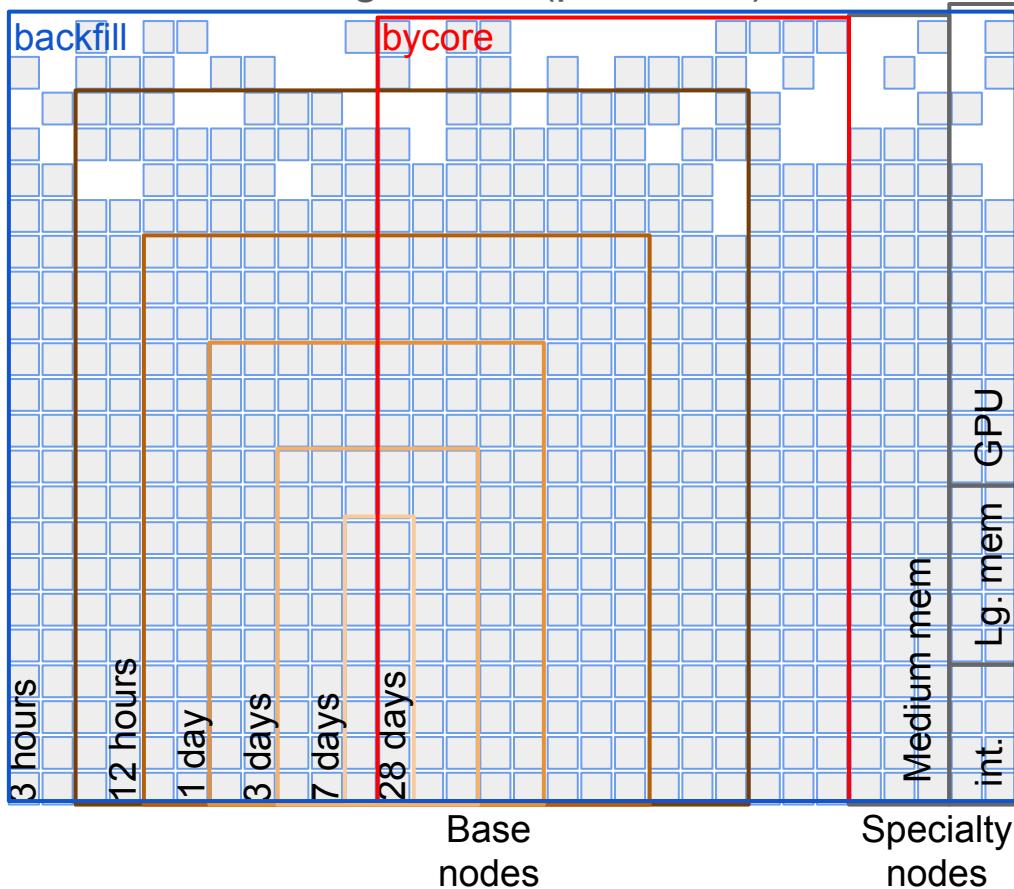
- In production target shares are not equal
- Resource allocations (e.g. RRG, RPP) are defined by unique share targets.
- RAS is the equally shared residual system resources available beyond allocations

## Scheduler configuration (partitions)



Partitions

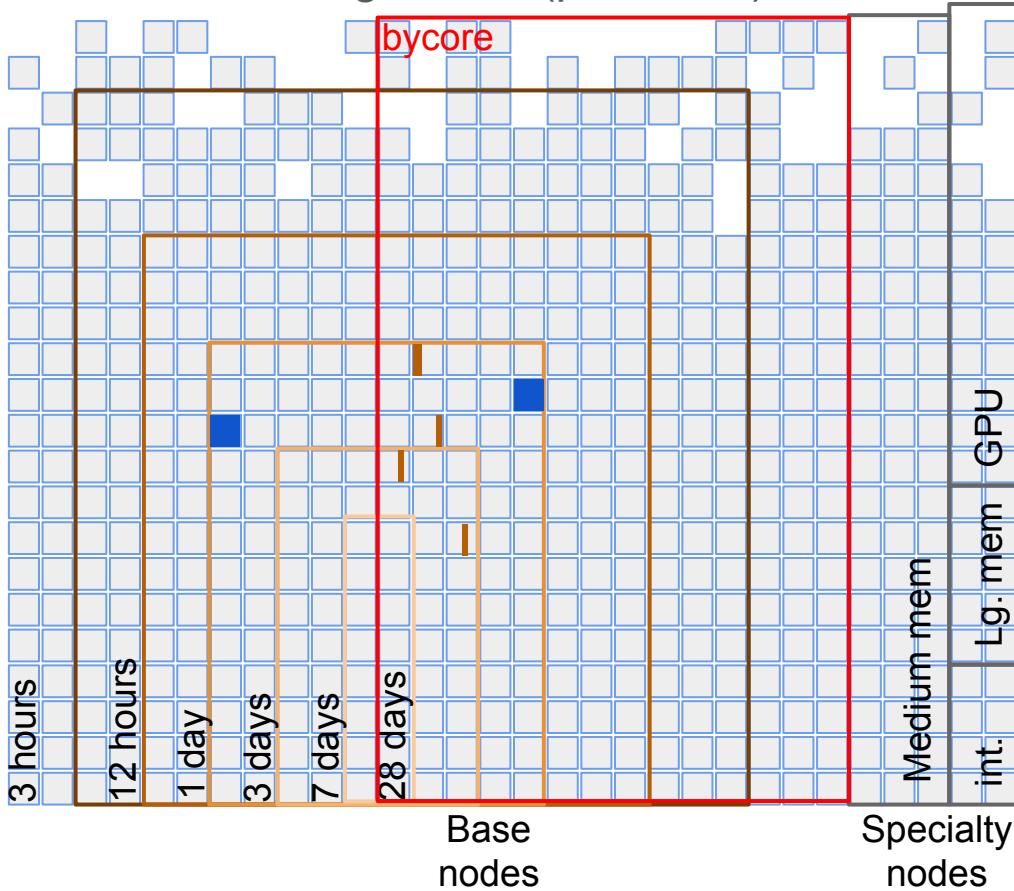
## Scheduler configuration (partitions)



## Partitions

- Restrict jobs of specific shapes to node sets
- Full node jobs can run on most any node (bynode)
- Jobs 24 hours and shorter can run on most any node
- Longer run time jobs have access to fewer nodes
- Partial node jobs (bycore) have access to fewer nodes
- Backfill jobs can run on most any node

## Scheduler configuration (partitions)



## Partitions

- By node vs by core
  - By node jobs can perform better
  - By core jobs have more opportunity to run
- `--time=3-00:00 --nodes=1`
- `--ntasks-per-node=32`
- `--time=3-00:00 --ntasks=32`

## Monitoring jobs, the queue and the cluster

**Show all of the jobs in the queue sorted by their current priority:**

```
squeue -P --sort=-p,i --states=PD -o "%.4a %P %.8C %m %V %l %t %p" | less
```

**Show properties of all jobs on the system since a stated date:**

```
sacct -aX -S 2018-10-08 -o account%4,partition%24,submit,start,timelimit,reqmem,ncpus,nnodes,state | less
```

**Show node properties:**

```
sinfo --Node --long
```

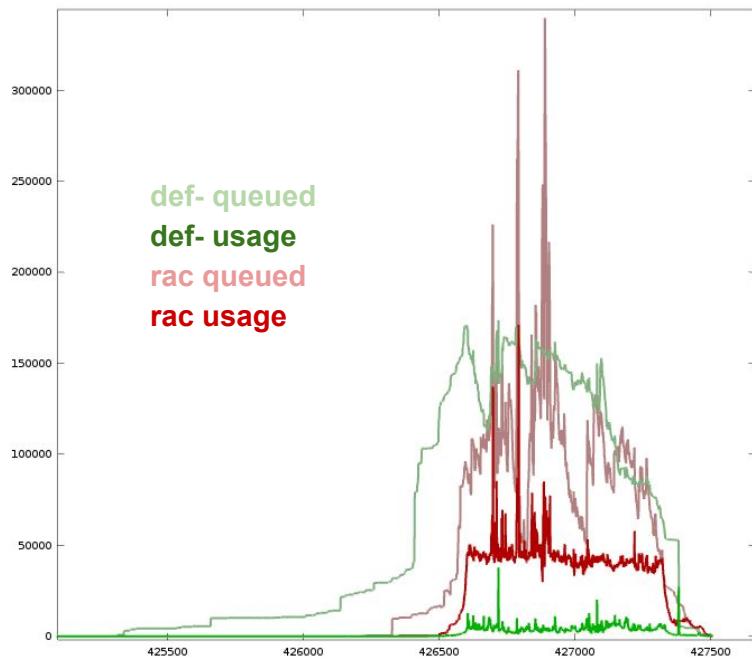
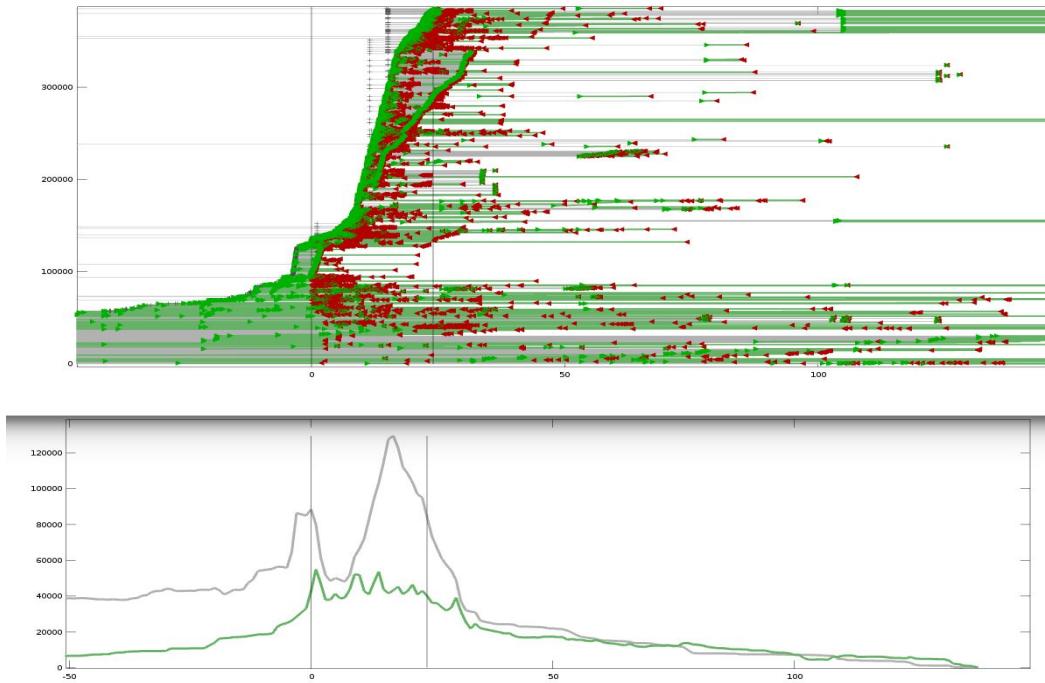
**Show partition properties:**

```
partition-stats
```

```
scontrol show partition
```

## Redirecting sacct output to csv for local interactive work and visualization

```
sacct -aX -S 2018-10-04 -E 2018-10-05 -p --delimiter "|" -n --units=M -o  
jobid,user,account,ncpus,nnodes,reqmem,timelimit,submit,start,end,elapse,state,priority,partition%36 | grep "cpubase_"  
| grep -E 'rrg|lpp-' > cdr_cpubase_rac_2018_10_04_10_05.csv
```



## Redirecting sacct output to csv for local interactive work and visualization

Sacctplot gitlab repo: <https://git.sharcnet.ca/jdesjard/sacctplot>

REMOTE:

```
sacct -aX -S 2018-10-09 -E 2018-10-10 -p --delimiter "|" -n --units=M -o  
jobid,user,account,ncpus,nnodes,reqmem,timelimit,submit,start,end,elapse,state,priority,partition%36 | grep "cpubase_"  
| grep -E 'rrg-[rpp-' > cdr_cpubase_rac_2018_10_09_10_10.csv
```

LOCAL:

```
sshfs jdesjard@cedar.computecanada.ca:/home/jdesjard/queueplot tmpmnt
```

OCTAVE:

```
[cr_tal,cq_tal,ts]=jobstack('tmpmnt/cdr_cpubase_rac_2018_10_09_10_10.csv',8,9,10,11,4,5,6,7,12,'2018-10-09','2018-10-10');
```

# Documentation and getting help

## Slurm Documentation

- <https://slurm.schedmd.com/>

## Compute Canada wikis

- <https://docs.computecanada.ca/wiki/Graham> <https://docs.computecanada.ca/wiki/Cedar>
- [https://docs.computecanada.ca/wiki/Running\\_jobs](https://docs.computecanada.ca/wiki/Running_jobs)
- [https://docs.computecanada.ca/wiki/Job\\_scheduling\\_policies](https://docs.computecanada.ca/wiki/Job_scheduling_policies)

## Related videos at the SHARCNET YouTube channel

- All about job wait times in the graham queue
- Serial farming on Graham
- The benefits of GLOST for many jobs

[support@computecanada.ca](mailto:support@computecanada.ca)

# What can be done about wait times?

## Node memory limits

Consider node and partition memory constraints as they relate to the resources that are available for a job. (memory requests in M instead of G)

## Partition constraints

Consider how the shape of the resource request may isolate the job to a subset of resources.

## Heterogeneous job submission from a single account

Consider how jobs from an account affect each other (run specific job types on different systems)

## Core equivalent usage charge

Consider the effect that job requests have on your account billing and priority of subsequent jobs

# What can be done about wait times?

Job resource footprint (shape of the job on the cluster)

Decrease job footprint: minimize accurate requests, checkpointing, dependent queuing

Consider the compressed vs distributed footprint of MPI jobs.

Load on the system (relative to resources available)

Users have no control over the load on the system (by others) but there are methods to view the state

The contribution model gives users the ability to influence the resource pool

Account target share (fair-share priority)

Be efficient about usage (both in terms of job numbers and footprint)

Apply for a resource target allocation

# Conclusions

The scheduling policy is prioritizing account target consumption and system utilization.

Job submission should prioritize the optimal running of the procedure (profiling, scaling tests, etc) and feasibility within the scheduling policy.

The configuration of the cluster (partitions, etc) will be adjusted to best suit the system workloads defined by user job shapes.

Do not hesitate to open support tickets regarding job shape and queue properties by email us at:

[support@computeCanada.ca](mailto:support@computeCanada.ca)

# Thank you for your attention!





# Monitoring jobs, the queue and the cluster

```
[jdesjard@gra-login4 ~]$ sacct -aX -S 2018-04-20 -o account%4,partition%32,submit,start,end,timelimit,reqmem,ncpus,nnodes,state  
...  
rrg+      cpubase_bycore_b2 2018-04-24T13:11:21 2018-04-24T21:56:56      Unknown 12:00:00      256Mc      1      1      RUNNING  
rrg+      cpubase_bycore_b2 2018-04-24T13:11:21 2018-04-24T21:56:56      Unknown 12:00:00      256Mc      1      1      RUNNING  
rpp+      cpubase_bycore_b2 2018-04-24T21:57:02 2018-04-24T21:57:09 2018-04-24T21:59:52 06:00:00      4Gn      1      1      FAILED  
def+      cpubase_bycore_b2,cpubackfill 2018-04-24T21:57:03      Unknown 05:00:00      4Gn      1      1      PENDING  
def+      cpubase_bycore_b6 2018-04-24T21:57:09      Unknown 10-00:00:+      32Gn     16      1      PENDING  
def+      cpubase_bycore_b1,cpubackfill 2018-04-24T21:57:09      Unknown 03:00:00      4Gn      1      1      PENDING  
def+          cpubase_bycore_b1 2018-04-24T19:56:06 2018-04-24T21:57:09 2018-04-24T21:59:42 03:00:00      4Gn      1      1      COMPLETED  
def+          cpubase_bycore_b1 2018-04-24T19:56:06 2018-04-24T21:57:09 2018-04-24T21:59:42 03:00:00      4Gn      1      1      COMPLETED  
def+          cpubase_bycore_b1 2018-04-24T19:56:06 2018-04-24T21:57:09 2018-04-24T21:59:46 03:00:00      4Gn      1      1      COMPLETED  
def+          cpubase_bycore_b1 2018-04-24T19:56:06 2018-04-24T21:57:09 2018-04-24T21:59:46 03:00:00      4Gn      1      1      COMPLETED  
def+          cpubase_bycore_b1 2018-04-24T19:56:06 2018-04-24T21:57:09 2018-04-24T21:59:50 03:00:00      4Gn      1      1      COMPLETED  
rpp+      cpubase_bycore_b2 2018-04-24T21:57:11 2018-04-24T21:57:11      Unknown 06:00:00      4Gn      1      1      RUNNING  
rpp+      cpubase_bycore_b2 2018-04-24T21:57:15 2018-04-24T21:57:22      Unknown 06:00:00      4Gn      1      1      RUNNING  
def+      cpubase_bycore_b1,cpubackfill 2018-04-24T21:57:18      Unknown 00:05:00      256Mc      1      1      PENDING  
rpp+      cpubase_bycore_b2 2018-04-24T21:57:20 2018-04-24T21:57:22      Unknown 06:00:00      4Gn      1      1      RUNNING  
...
```

# Monitoring jobs, the queue and the cluster

```
squeue -P --sort=-p,i --states=PD -o "%.4a %P %.8C %m %V %e %l %r %t %S" | less

ACCO PARTITION      CPUS MIN_MEMORY SUBMIT_TIME END_TIME TIME_LIMIT REASON ST START_TIME
...
def- cpubackfill      256 125G 2018-03-16T15:58:38 N/A 2:30:00 Resources PD N/A
def- cpularge_bynode_b1 256 1T 2018-02-07T17:23:29 N/A 2:30:00 Resources PD N/A
def- cpubackfill      256 1T 2018-02-07T17:23:29 N/A 2:30:00 Resources PD N/A
def- cpubase_bycore_b1 3600 2G 2018-03-16T15:13:26 N/A 10:00 Resources PD N/A
def- cpubackfill      3600 2G 2018-03-16T15:13:26 N/A 10:00 Resources PD N/A
def- cpubase_bycore_b1 1728 2G 2018-03-16T16:16:45 N/A 5:00 Resources PD N/A
def- cpubackfill      1728 2G 2018-03-16T16:16:45 N/A 5:00 Resources PD N/A
def- cpubase_bynode_b2 256 256M 2018-01-19T07:33:47 N/A 3:30:00 Resources PD N/A
def- cpubackfill      256 256M 2018-01-19T07:33:47 N/A 3:30:00 Resources PD N/A
def- cpubase_bycore_b2 3840 30G 2018-04-13T11:15:31 N/A 12:00:00 Resources PD N/A
def- cpubackfill      3840 30G 2018-04-13T11:15:31 N/A 12:00:00 Resources PD N/A
def- cpubase_bycore_b2 3840 30G 2018-04-13T11:26:57 N/A 12:00:00 Resources PD N/A
def- cpubackfill      3840 30G 2018-04-13T11:26:57 N/A 12:00:00 Resources PD N/A
def- cpubase_bynode_b1 32 125G 2018-02-09T18:05:06 N/A 2:20:00 Resources PD N/A
def- cpubackfill      32 125G 2018-02-09T18:05:06 N/A 2:20:00 Resources PD N/A
rpp- cpubase_bycore_b6 2 100G 2018-04-23T18:02:27 2018-05-04T20:37:01 7-12:00:00 Resources PD 2018-04-27T08:37:01
rrg- cpubase_bycore_b5 60 8000M 2018-04-23T23:10:30 2018-05-02T19:03:14 7-00:00:00 Resources PD 2018-04-25T19:03:14
rrg- cpubase_bycore_b5 60 8000M 2018-04-23T23:11:12 2018-05-05T00:13:54 7-00:00:00 Priority PD 2018-04-28T00:13:54
...
rrg- cpubase_bycore_b5 60 8000M 2018-04-24T14:07:54 2018-05-05T00:13:54 7-00:00:00 Priority PD 2018-04-28T00:13:54
def- cpubase_bycore_b1 4 2024M 2018-04-18T18:09:47 N/A 3:00:00 Dependency PD N/A
def- cpubackfill      4 2024M 2018-04-18T18:09:47 N/A 3:00:00 Dependency PD N/A
def- cpubase_bycore_b1 4 2024M 2018-04-20T15:53:57 N/A 3:00:00 Dependency PD N/A
...

```

# Monitoring jobs, the queue and the cluster

```
[jdesjard@gra-login4 ~]$ sinfo
PARTITION      AVAIL  TIMELIMIT  NODES  STATE NODELIST
cpubase_interac    up    3:00:00       1     mix gra800
cpubase_interac    up    3:00:00       1   alloc gra796
cpubase_interac    up    3:00:00       3   idle gra[797-799]
cpubase_bynode_b1    up    3:00:00      15 drain* gra[222,732,988-997,1020,1030,1040]
cpubase_bynode_b1    up    3:00:00      16   drng gra[13,33,37,39,46,60,67-68,71,79,87,115,120,130,135,343]
cpubase_bynode_b1    up    3:00:00 144     mix
gra[44,47,91,100-101,116,118,124,138-139,225,236,263,284-286,291,293,295,299-300,309,314,321-323,325-331,333-340,342,344-352,354-
355,357,360-368,370,372-375,377-379,381,384,387-389,391,393-396,401,428,433,447,506,509,542,547,550,568,584-585,608,616,622,625-6
26,634-635,640,643-644,647,650-651,668-669,701-702,720,724,727,738-739,741-745,998-1002,1005-1011,1013-1014,1016,1018,1026,1031-1
036,1042]
cpubase_bynode_b1    up    3:00:00 687   alloc
gra[1-12,14-32,34-36,38,40-43,45,48-59,61-66,69-70,72-78,80-86,88-90,92-99,102-114,117,119,121-123,125-129,131-134,136-137,140-22
1,223-224,226-235,237-262,264-283,287-290,292,294,296-298,301-308,310-313,315-320,324,332,341,353,356,358-359,369,371,376,380,382
-383,385-386,390,392,397-400,402-427,429-432,434-446,448-505,507-508,510-541,543-546,548-549,551-567,569-583,586-607,609-615,617-
621,623-624,627-633,636-639,641-642,645-646,648-649,652-667,670-700,703-719,721-723,725-726,728-731,733-737,740,746-795,1003-1004
,1012,1015,1017,1019,1027,1037-1038,1041,1108-1127]
cpubase_bynode_b1    up    3:00:00       9   idle gra[1021-1025,1028-1029,1039,1043]
cpubase_bynode_b2    up   12:00:00      15 drain* gra[222,732,988-997,1020,1030,1040]
cpubase_bynode_b2    up   12:00:00      16   drng gra[13,33,37,39,46,60,67-68,71,79,87,115,120,130,135,343]
cpubase_bynode_b2    up   12:00:00 144     mix
gra[44,47,91,100-101,116,118,124,138-139,225,236,263,284-286,291,293,295,299-300,309,314,321-323,325-331,333-340,342,344-352,354-
355,357,360-368,370,372-375,377-379,381,384,387-389,391,393-396,401,428,433,447,506,509,542,547,550,568,584-585,608,616,622,625-6
26,634-635,640,643-644,647,650-651,668-669,701-702,720,724,727,738-739,741-745,998-1002,1005-1011,1013-1014,1016,1018,1026,1031-1
036,1042]
cpubase_bynode_b2    up   12:00:00  667   alloc
gra[1-12,14-32,34-36,38,40-43,45,48-59,61-66,69-70,72-78,80-86,88-90,92-99,102-114,117,119,121-123,125-129,131-134,136-137,140-22
1,223-224,226-235,237-262,264-283,287-290,292,294,296-298,301-308,310-313,315-320,324,332,341,353,356,358-359,369,371,376,380,382
-383,385-386,390,392,397-400,402-427,429-432,434-446,448-505,507-508,510-541,543-546,548-549,551-567,569-583,586-607,609-615,617-
621,623-624,627-633,636-639,641-642,645-646,648-649,652-667,670-700,703-719,721-723,725-726,728-731,733-737,740,746-795,1003-1004
```

# Monitoring jobs, the queue and the cluster

```
[jdesjard@gra-login4 ~]$ partition-stats
```

| Node type  |         | Max walltime |         |         |         |        |  |
|--|---------|--------------|---------|---------|---------|--------|--|
|  | 3 hr    | 12 hr        | 24 hr   | 72 hr   | 168 hr  | 672 hr |  |
| Number of Queued Jobs by partition Type (by node:by core)  |         |              |         |         |         |        |  |
| Regular  | 29:179  | 7:5492       | 69:293  | 238:724 | 1:945   | 3:118  |  |
| Large Mem  | 1:0     | 0:0          | 0:0     | 0:9     | 0:6     | 2:2    |  |
| GPU  | 0:101   | 0:10         | 0:44    | 181:23  | 412:35  | 1:0    |  |
| Number of Running Jobs by partition Type (by node:by core) |         |              |         |         |         |        |  |
| Regular  | 43:76   | 14:1437      | 73:204  | 106:250 | 7:960   | 24:110 |  |
| Large Mem  | 0:0     | 0:0          | 0:0     | 0:1     | 0:1     | 0:2    |  |
| GPU  | 0:18    | 1:36         | 15:53   | 49:39   | 0:7     | 0:2    |  |
| Number of Idle nodes by partition Type (by node:by core)   |         |              |         |         |         |        |  |
| Regular  | 1:0     | 1:0          | 1:0     | 1:0     | 0:0     | 0:0    |  |
| Large Mem  | 3:1     | 3:1          | 0:0     | 0:0     | 0:0     | 0:0    |  |
| GPU  | 13:0    | 13:0         | 7:0     | 0:0     | 0:0     | 0:0    |  |
| Total Number of nodes by partition Type (by node:by core)  |         |              |         |         |         |        |  |
| Regular  | 871:431 | 851:411      | 821:391 | 636:276 | 281:164 | 90:50  |  |
| Large Mem  | 27:12   | 27:12        | 24:11   | 20:3    | 4:3     | 3:2    |  |
| GPU  | 156:78  | 156:78       | 144:72  | 104:52  | 13:12   | 13:12  |  |

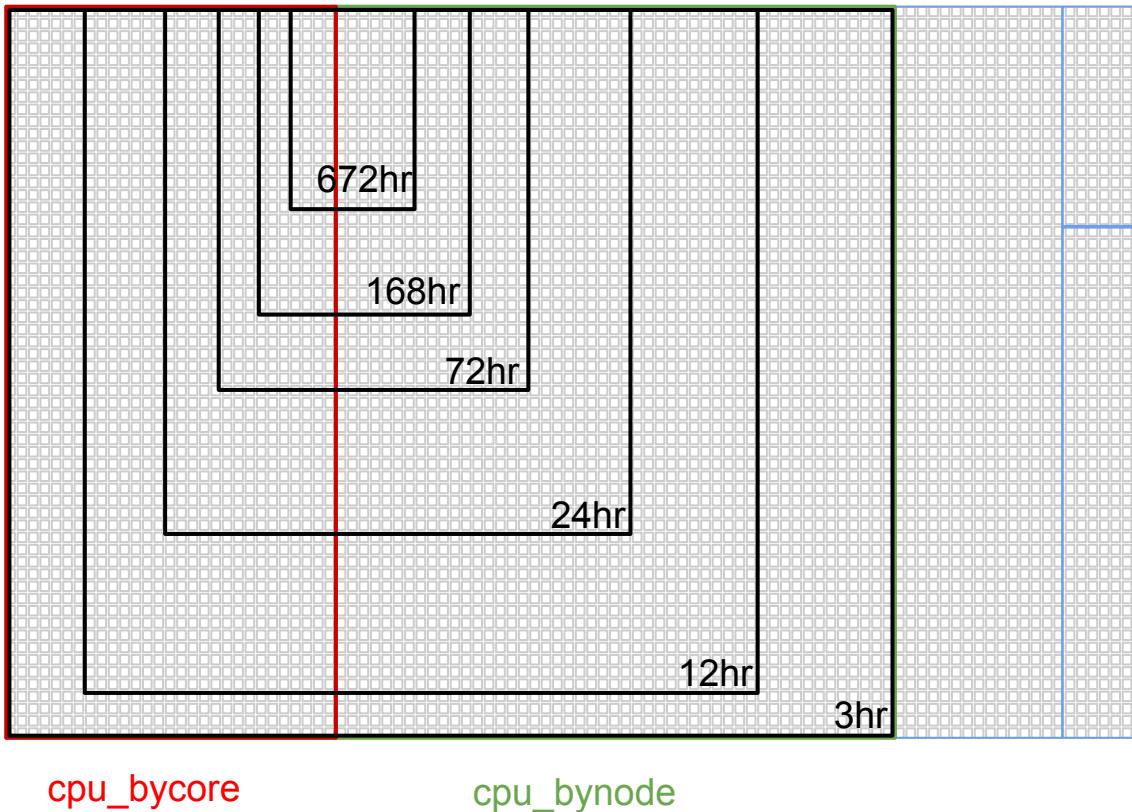
# Monitoring jobs, the queue and the cluster

```
[jdesjard@gra-login4 ~]$ scontrol show partition
PartitionName=cpubase_interac
AllowGroups=ALL AllowAccounts=ALL AllowQos=ALL
AllocNodes=ALL Default=NO QoS=N/A
DefaultTime=01:00:00 DisableRootJobs=NO ExclusiveUser=NO GraceTime=0 Hidden=NO
MaxNodes=UNLIMITED MaxTime=03:00:00 MinNodes=1 LLN=NO MaxCPUsPerNode=UNLIMITED
Nodes=gra[796-800]
PriorityJobFactor=1 PriorityTier=1 RootOnly=NO ReqResv=NO OverSubscribe=NO
OverTimeLimit=NONE PreemptMode=OFF
State=UP TotalCPUs=160 TotalNodes=5 SelectTypeParameters=NONE
DefMemPerCPU=256 MaxMemPerNode=UNLIMITED
TRESBillingWeights=CPU=1.0,Mem=0.25G

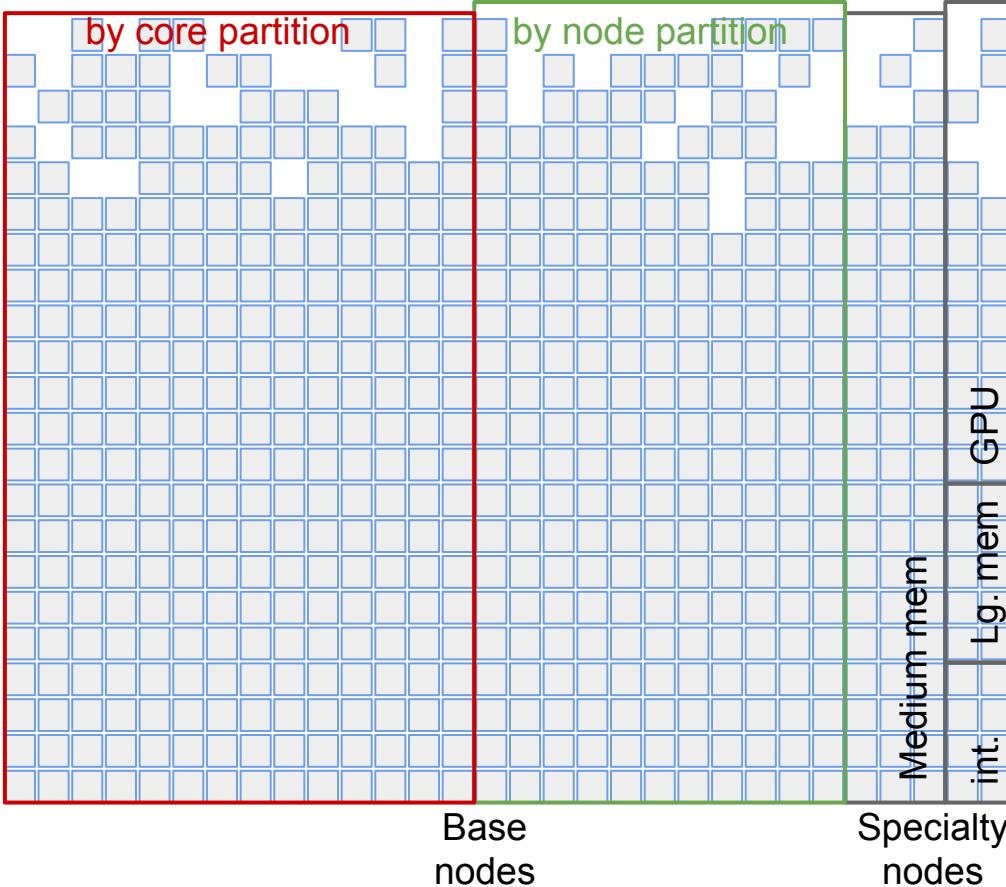
PartitionName=cpubase_bynode_b1
AllowGroups=ALL AllowAccounts=ALL AllowQos=ALL
AllocNodes=ALL Default=NO QoS=N/A
DefaultTime=01:00:00 DisableRootJobs=NO ExclusiveUser=NO GraceTime=0 Hidden=NO
MaxNodes=UNLIMITED MaxTime=03:00:00 MinNodes=1 LLN=NO MaxCPUsPerNode=UNLIMITED
Nodes=gra[1-795,988-1043,1108-1127]
PriorityJobFactor=12 PriorityTier=1 RootOnly=NO ReqResv=NO OverSubscribe=NO
OverTimeLimit=NONE PreemptMode=OFF
State=UP TotalCPUs=27872 TotalNodes=871 SelectTypeParameters=NONE
DefMemPerCPU=256 MaxMemPerNode=UNLIMITED
TRESBillingWeights=CPU=1.0,Mem=0.25G

PartitionName=cpubase_bynode_b2
AllowGroups=ALL AllowAccounts=ALL AllowQos=ALL
AllocNodes=ALL Default=NO QoS=N/A
...
...
```

## Cluster resource basics: categorization of resources that affect priority (partitions)



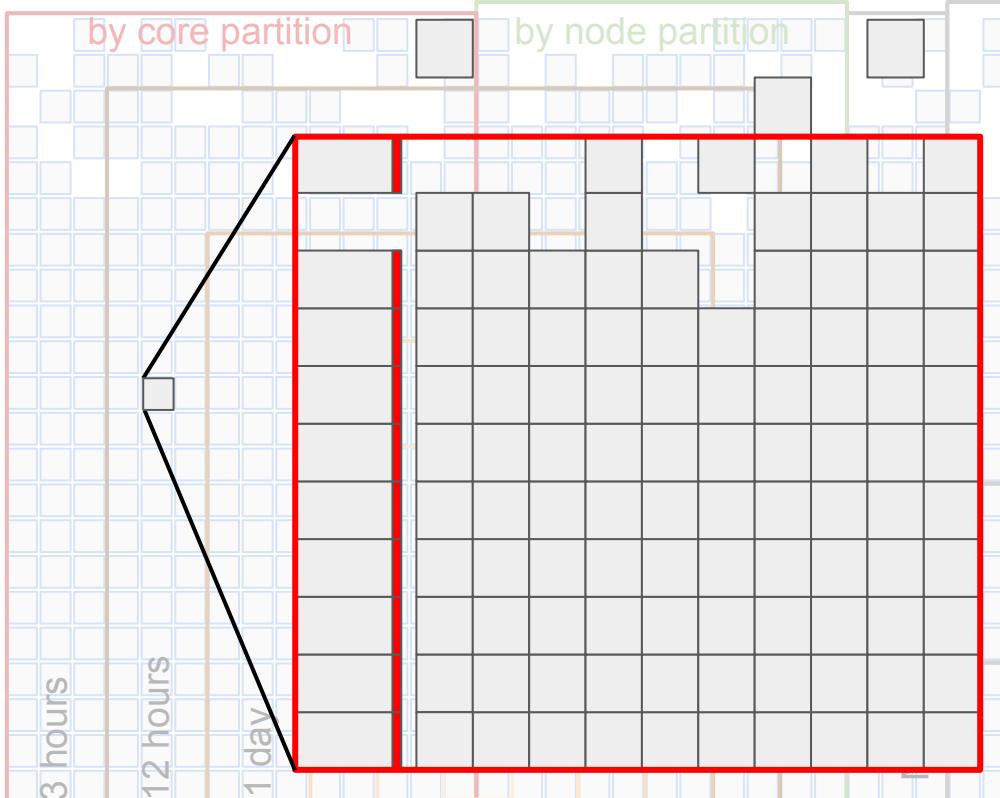
## Cluster resource basics: categorization of resources that affect priority (partitions)



### Partitions

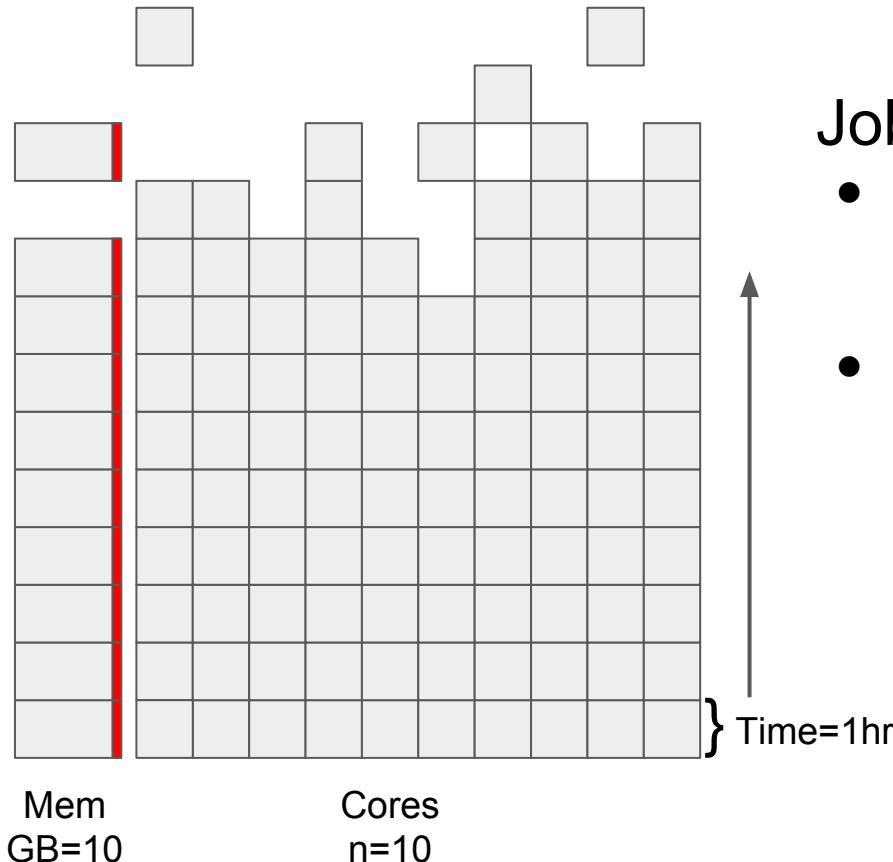
- By node
  - ntasks=32  
nodes=1
- By core
  - ntasks=32

## Cluster resource basics: categorization of resources that affect priority (partitions)



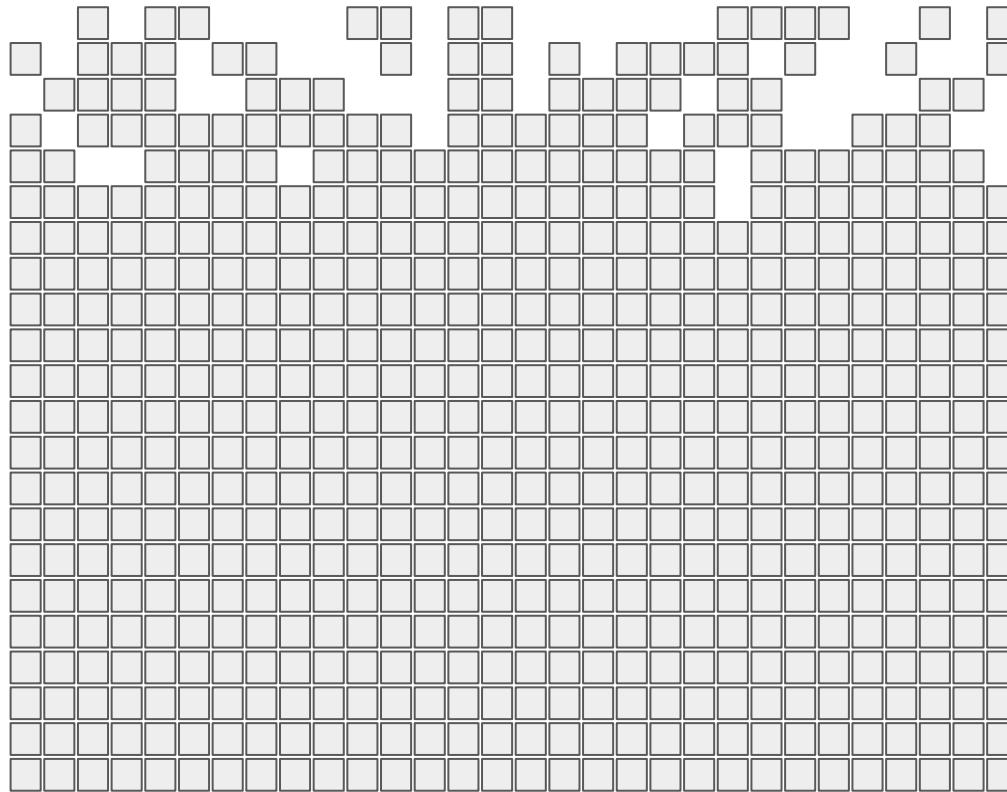
Backfill

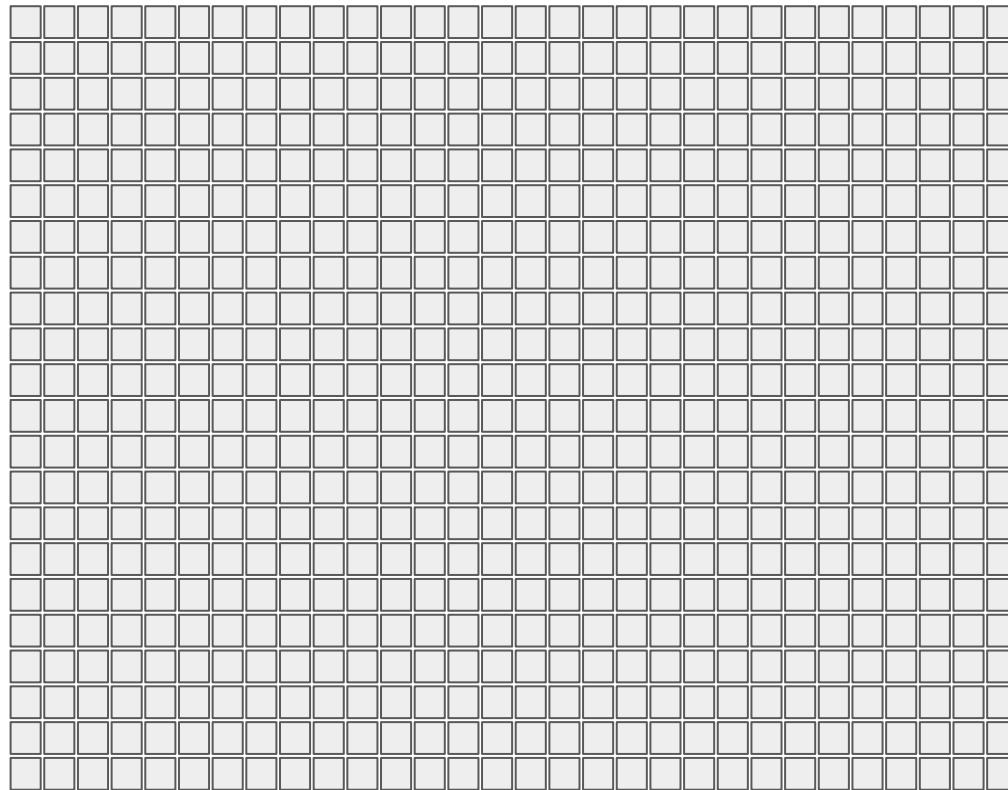
## Scheduling basics: node resources and resource requests (job queue)



### Job size

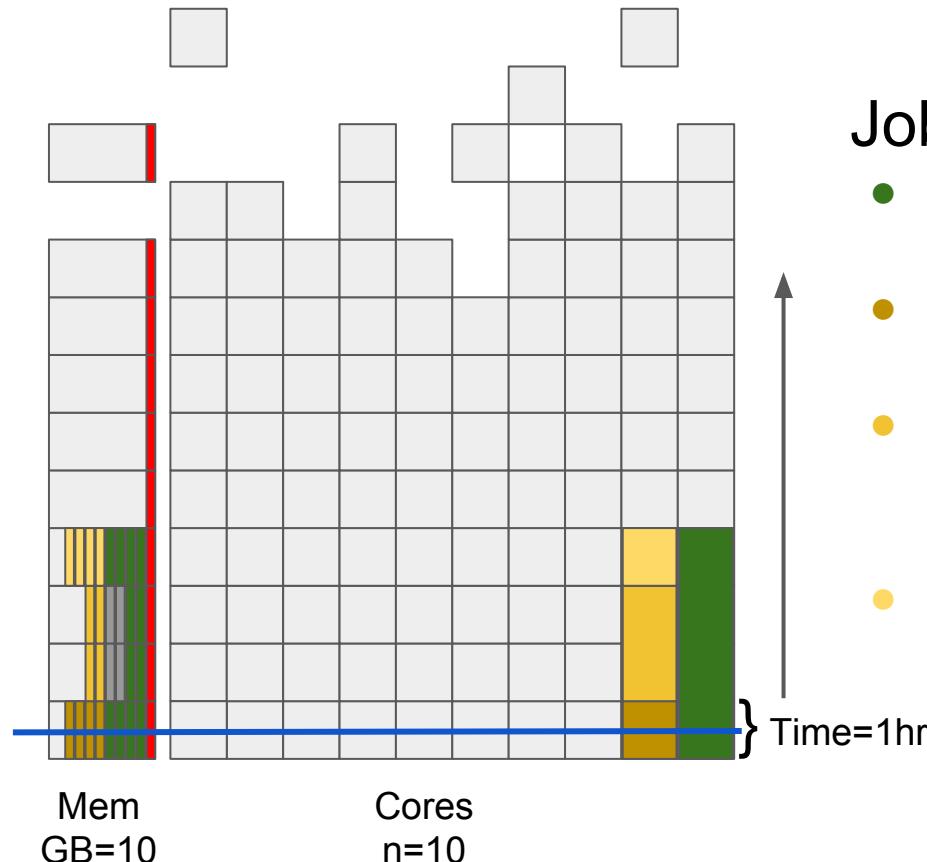
- Full node
  - MPI
  - Threaded
- By core
  - MPI
  - Threaded
  - serial





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## Scheduling basics: node resources and resource requests (job queue)



### Job dependencies

- jobid 1
  - --time=4:00 --mem=4G
- jobid 2
  - --time=1:00 --mem=4G
- jobid 3
  - --time=2:00 --mem=2G
  - --dependency=afterok:2
- jobid 4
  - --time=1:00 --mem=4G
  - --dependency=afterok:3

# Factors contributing to job queue time

Job resource footprint (shape of the job on the cluster)

Load on the system (relative to resources available)

Account target share (fairshare priority)

# Monitoring jobs, the queue and the cluster

## cluster

- sinfo
- scontrol show

## Job queue basics: factors that affect the order of jobs in queue (priority)

### Job size

- The shape of requested resources affects a job's priority

### Age

- A job's duration in the queue affects its priority (for FIFO this is the only factor)

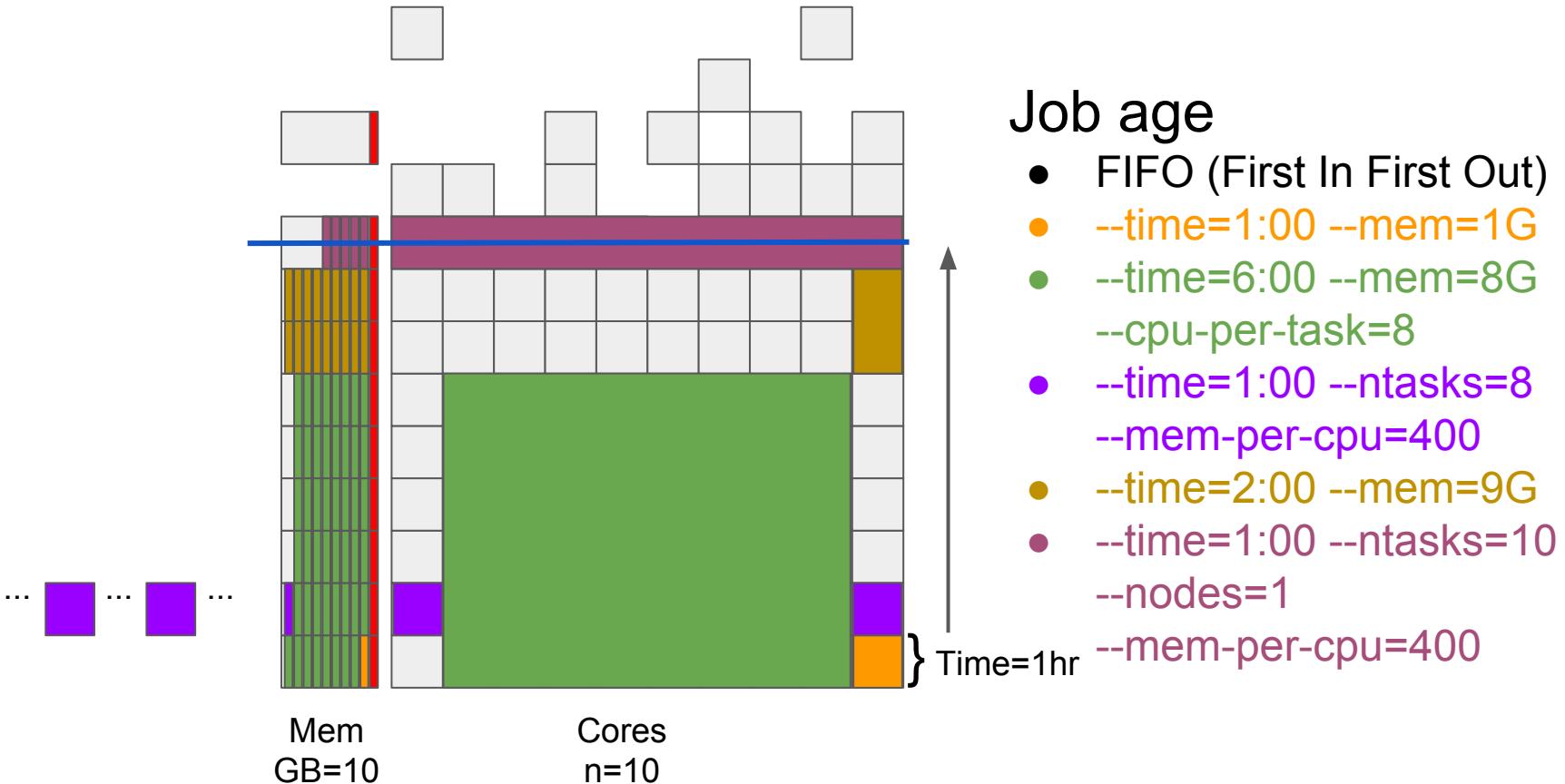
### Fair-share

- An account's past usage affects the priority of queued jobs

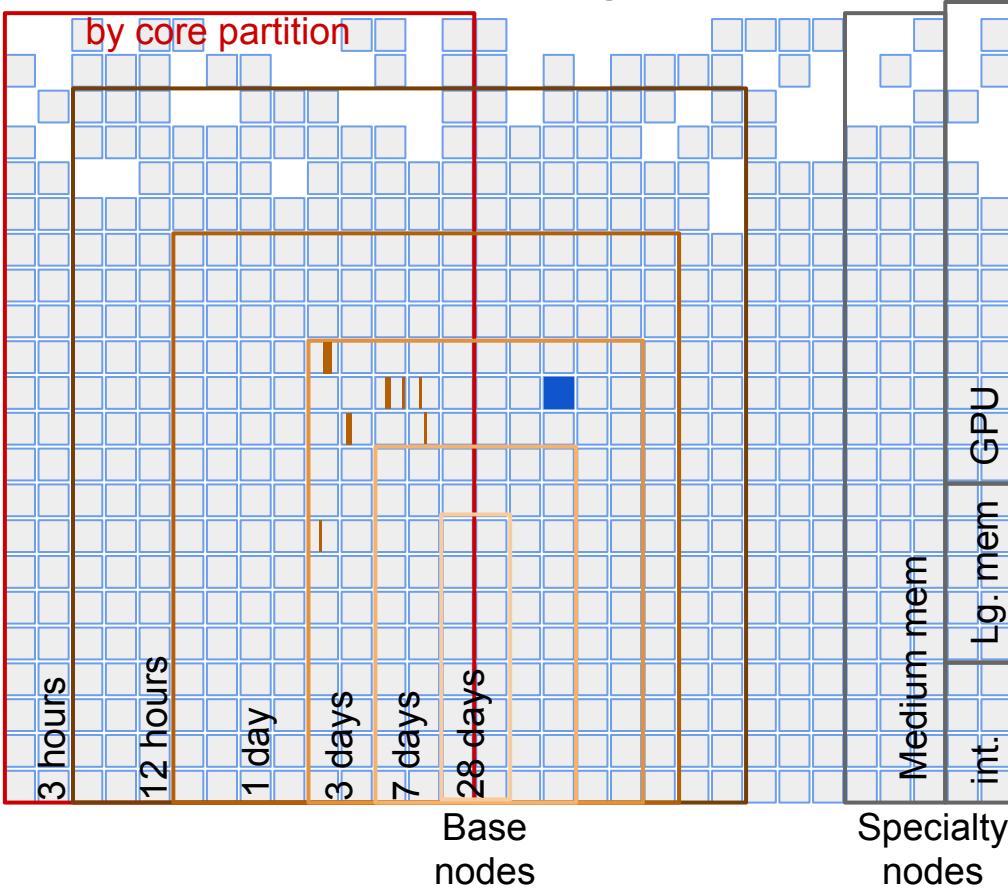
### Partition

- The classification of node sets interacts with job size in determining priority

## Job queue basics: factors that affect the order of jobs in queue (priority)



## Cluster resource basics: segmentation of nodes in the cluster (partitions)



## Partitions

- By node vs by core
  - By node jobs can perform better
  - By core jobs have more opportunity to run
- `--time=3-00:00 --ntasks=32  
--nodes=1`
- `--time=3-00:00 --ntasks=32  
--nodes=1`

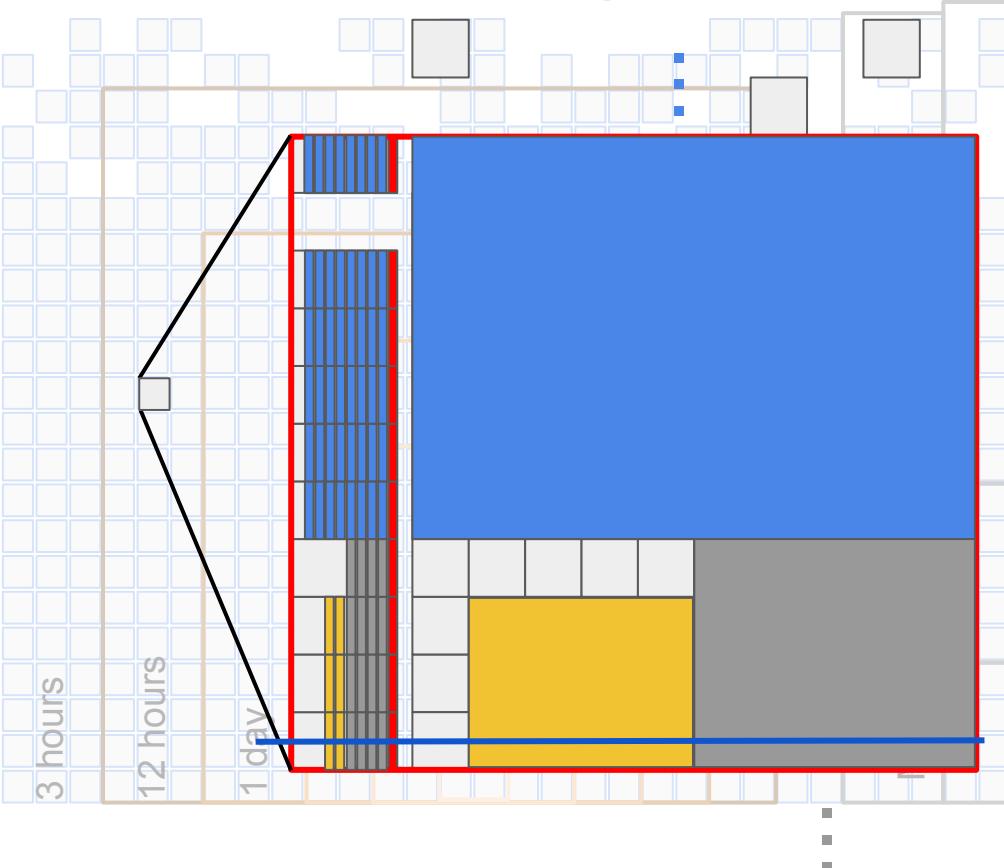
# General purpose clusters

Traditionally SHARCNET systems were relatively homogeneous

The researcher chose a system based on fitting job resources to system specs

On Graham and Cedar the scheduler makes decisions about where a job runs on a heterogeneous system.

## Cluster resource basics: segmentation of nodes in the cluster (partitions)



## Backfill

- Running of lower priority jobs that can finish before any higher priority job can begin
- `--time=12:00 --ntasks=1  
--cpus-per-task=10  
--mem=8G`
- `--time=12:00 --ntasks=1  
--cpus-per-task=4  
--mem=2G`
- `--time=3:00 --ntasks=1  
--cpus-per-task=4  
--mem=2G`

## Job queue basics: factors that affect the order of jobs in queue (priority)

